



Department : Computer Science and Engineering

Programme Name : B.Tech.

Academic Year : 2019-20

List of Courses Focus on Employability/ Entrepreneurship/Skill Development

Sr. No.	Course Code	Name of the Course
01.	CS02TES02	Programming for Problem Solving
02.	CS03TES03	Computer Organization Architecture
03.	CS03TPC01	Digital Logic & Design
04.	CS03TPC02	IT Workshop (C++/Python)
05.	CS03TPC03	Computer Network
06.	CS03TBS05	Mathematics-III
07.	CS04TPC04	Discrete Mathematics
08.	CS04TES04	Electronic Device and Circuits
09.	CS04TPC05	Operating System
10.	CS04TPC06	Data Structure & Algorithms
11.	CS04TPC07	System Software
12.	CS5TPC01	RDBMS
13.	CS5TPC02	Foundation of Computer Science
14.	CS5TOE01	Management Information System
15.	CS5TPE01	VB.Net
16.	CS5TPE02	Parallel Computing
17.	CS6TOE01	Computer Graphics
18.	CS6TPE01	Microprocessor and Interfaces
19.	CS6TPE02	Software Engineering
20.	CS02PES03	Programming for Problem Solving Lab
21.	CS7TPC01	Compiler Design
22.	CS7TPC02	Artificial Intelligence
23.	CS7TOE01	Web Technologies
24.	CS7TPE01	Data Mining
25..	CS7TPE02	Wireless Sensor Network
26.	CS8TPC01	Network Security
27.	CS8TOE01	Enterprise Resource Management
28.	CS8TPE01	Soft Computing

गुरु घासीदास विश्वविद्यालय
(केन्द्रीय विश्वविद्यालय अधिनियम 2009 क्र. 25 के अंतर्गत स्थापित केन्द्रीय विश्वविद्यालय)
कोनी, बिलासपुर - 495009 (छ.ग.)



Guru Ghasidas Vishwavidyalaya
(A Central University Established by the Central Universities Act 2009 No. 25 of 2009)
Koni, Bilaspur - 495009 (C.G.)



SCHEME FOR EXAMINATION
B.TECH (FOUR YEAR) DEGREE COURSE
SECOND YEAR, COMPUTER SCIENCE AND ENGINEERING
SEMESTER -III Session 2019-20

Branch :- Computer Science & Engg.

Year : II

Sem- III

s.no	Code no.	Subject	Periods			Evaluation scheme			Credits
			L	T	P	IA	ESE	TOTAL	
1	CS03TES03	Computer Organization Architecture	3	1	0	30	70	100	4
2	CS03TPC01	Digital logic & Design	3	1	0	30	70	100	4
3	CS03TPC02	IT workshop (C++ / python)	3	1	0	30	70	100	4
4	CS03TPC03	Computer Network	3	1	0	30	70	100	4
5	CS03TBS05	Mathematics III	3	1	0	30	70	100	4
PRACTICAL									
1	CS03PPC01	IT workshop (C++ / python)	-	-	4	30	20	50	2
2	CS03PPC02	Digital Logic & Design Lab	-	-	4	30	20	50	2
3	CS03PES05	Computer Network	-	-	4	30	20	50	2
Total									26

Year : II

Sem.- IV

s.no	Code no.	Subject	Periods			Evaluation scheme			Credits
			L	T	P	IA	ESE	TOTAL	
1	CS04TPC04	Discrete Mathematics	3	1	-	30	70	100	4
2	CS04TES04	Electronic Device & Circuits	3	0	--	30	70	100	3
3	CS04TPC05	Operating System	3	1	--	30	70	100	4
4	CS04TPC06	Data Structure & Algorithms	3	1	--	30	70	100	4
5	CS04TPC07	System Software	3	1	-	30	70	100	4
PRACTICAL									
1	CS04PPC01	Data Structure & Algorithms	--	--	3	30	20	50	2
2	CS04PPC02	Operating System	--	--	3	30	20	50	2
3	CS04PES05	Electronic Device & Circuits	--	--	3	30	20	50	2
Total									25



Semester- V		Subjects	Period /week			Evaluation Scheme			Total Credit
S N	Subject Code		L ¹	T ²	P ³	IA	ESE	TOTAL	
1	CS5TPC01	RDBMS	3	1	0	40	60	100	4
2	CS5TPC02	Foundation of Computer Science	3	1	0	40	60	100	4
3	CS5TPEXX	PE Choice-I Vth Semester	3	1	0	40	60	100	4
4	CS5TPEXX	PE Choice-II Vth Semester	3	1	0	40	60	100	4
5	CS5TOEXX	OE-I Vth Semester	3	0	0	40	60	100	3
PRACTICAL									
1	CS5LPC01	RDBMS Lab	0	0	3	30	20	50	2
2	CS5LPC02	Advance Programming Lab	0	0	3	30	20	50	2
3	CS5LPR01	Mini Project Lab-I in VB.NET	0	0	3	30	20	50	2
								Total Credits	25

IA- Internal Assessment , ESE – End Semester Examination

Open Elective Subjects Vth Semester				Professional Elective Subject Vth Semester			
SN	Subject Code	Subject	Credit	SN	Subject Code	Subject	Credit
1	CS5TOE01	Management Information System	3	1	CS5TPE01	VB.NET	4
2	CS5TOE02	Embedded System	3	2	CS5TPE02	Parallel Computing	4
3	CS5TOE03	Principle of Management	3	3	CS5TPE03	Grid Computing	4
4	CS5TOE04	Computer Oriented Numerical Methods	3	4	CS5TPE04	Mobile Communication	4

Semester- VI		Subjects	Period /week			Evaluation Scheme			Total Credit
SN	Subject Code		L ¹	T ²	P ³	IA	ESE	TOTAL	
1	CS6TPC01	Operating System	3	1	0	40	60	100	4
2	CS6TPC02	Design and Analysis of Algorithm	3	1	0	40	60	100	4
3	CS6TPEXX	PE Choice-I VI th Semester	3	1	0	40	60	100	4
4	CS6TPEXX	PE Choice-II VIth Semester	3	1	0	40	60	100	4
5	CS6TOEXX	OE-I VIth Semester	3	0	0	40	60	100	3
PRACTICAL									
1	CS6LPC01	Operating System Lab	0	0	3	30	20	50	2
2	CS6LPC02	Design and Analysis of Algorithm Lab	0	0	3	30	20	50	2
3	CS6LPR01	Mini Project Lab	0	0	3	30	20	50	2
								Total Credits	25
Open Elective Subjects VI th Semester				Professional Elective Subject VI th Semester					
SN	Subject Code	Subject	Credit	SN	Subject Code	Subject	Credit		
1	CS6TOE01	Computer Graphics	3	1	CS6TPE01	Microprocessor and Interfaces	4		
2	CS6TOE02	Robotics	3	2	CS6TPE02	Software Engineering	4		
3	CS6TOE03	Operation Research	3	3	CS6TPE03	UNIX Operating System	4		
4	CS6TOE04	Geo-Informatics and GIS Application	3	4	CS6TPE04	Multimedia System Design	4		

(Handwritten signatures and names: Singh, Mohan, Singh, Singh)



Subject code/NAME	L	T	P	Credit
CS02TES02/PROGRAMMING FOR PROBLEM SOLVING	3	0	0	3

Unit 1

Introduction to Programming (3 lectures)

Introduction to components of a computer system (disks, memory, processor, where a program is stored and executed, operating system, compilers etc.) -

Idea of Algorithm (3 lectures) : steps to solve logical and numerical problems. Representation of Algorithm: **Flowchart/Pseudo code with examples.**

From algorithms to programs; source code, variables (with data types) variables and memory locations, **Syntax and Logical Errors in compilation**, object and executable code.

Unit 2

Arithmetic expressions and precedence (12 lectures)

Conditional Branching and Loops

Writing and evaluation of conditionals and consequent branching

Iteration and loops

Arrays (6 lectures) Arrays (1-D, 2-D), Character arrays and strings

Unit 3

Basic Algorithms (6 lectures)

Searching ,concept of binary search etc , **Basic Sorting Algorithms Bubble sort etc.** Finding roots of equations, introduction of Algorithm complexity

Unit 4

Function (5 lectures)

Functions (including using built in libraries), Parameter passing in functions, call by value, **Passing arrays to functions:** idea of call by reference binary search etc

Recursion functions (5 lectures) **Recursion**, as a different way of solving problems. Example programs, such as Finding Factorial, Fibonacci series, etc.

Unit 5

Structure (4 lectures)

Structures, Defining structures and Array of Structures

Pointers (3 lectures) Idea of pointers, Defining pointers, **Use of Pointers in self-referential structures**, notion of linked list (no implementation)

Suggested Text Books

- (i) Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
- (ii) E. Balaguruswamy, Programming in ANSI C, Tata McGraw-Hill

Suggested Reference Books

- (i) Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice Hall of India

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SUBJECT CODE/NAME	L	T	P	Credit
CS02PES03/PROGRAMMING FOR PROBLEM SOLVING LAB	0	0	3	1.5

[The laboratory should be preceded or followed by a tutorial to explain the approach or algorithm to be implemented for the problem given.]

Tutorial 1: Problem solving using computers:

Lab 1: Familiarization with programming environment

Tutorial 2: Variable types and type conversions:

Lab 2: Simple computational problems using arithmetic expressions

Tutorial 3: Branching and logical expressions:

Lab 3: Problems involving if-then-else structures

Tutorial 4: Loops, while and for loops:

Lab 4: Iterative problems e.g., sum of series

Tutorial 5: 1D Arrays: searching, sorting:

Lab 5: 1D Array manipulation

Tutorial 6: 2D arrays and Strings

Lab 6: Matrix problems, String operations

Tutorial 7: Functions, call by value:

Lab 7: Simple functions

Tutorial 8 & 9: Numerical methods (Root finding, numerical differentiation, numerical integration):

Lab 8 and 9: Programming for solving Numerical methods problems

Tutorial 10: Recursion, structure of recursive calls

Lab 10: Recursive functions

Tutorial 11: Pointers, structures and dynamic memory allocation

Lab 11: Pointers and structures

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SUBJECT CODE /NAME	L	T	P	Credit
CS03TES03/ Computer Organization Architecture	3	1	0	4

UNIT-I

Basic of Computer Organization & Architecture: Introduction, Computer Organization vs. Computer architecture, Von Neumann Architecture vs. Harvard Architecture.

Input & Output Organization: Introduction, Simple Bus Architecture, Types of Buses, I/O Communication Methodologies: Programmed I/O (Polling), Interrupt-driven I/O & Direct Memory Access (DMA), I/O channel & I/O Processor, Accessing I/O device: Memory Mapped I/O, Isolated or I/O Mapped.

UNIT-II

Computer Arithmetic: Introduction, Addition & Subtraction: Addition & Subtraction with Signed-Magnitude Data, Hardware Implementation & Algorithm, Addition & Subtraction with Signed-2's Complement Data, Multiplication Algorithm: Hardware Implementation for Signed-Magnitude Data, Hardware Algorithm, Booth Multiplication Algorithm, Array Multiplier, Division Algorithms: Hardware Implementation for Signed-Magnitude Data & Algorithm, Carry Look Ahead Adder.

UNIT-III

Memory Organization: Introduction, Types of Memory, Memory Hierarchy, Main Memory, Cache Memory, Virtual Memory, Associative Memory.

Processor Organization: Introduction, Control Unit: Hardwired Control Unit, Micro programmed Control Unit, Instruction Set Computer: Reduced Instruction Set Computer (RISC) vs. Complex Instruction Set Computer (CISC).

UNIT-IV

Pipelining: Introduction, Concept of Instruction Pipeline, Design Problems with Pipeline: Structural Hazard, Data Hazard & Control Hazard, Extension in Pipeline Designed: Super Pipelining, Superscalar Processor, Very Long Instruction Width (VLIW) Architecture.

UNIT-V

Multiprocessor System: Introduction, Shared Memory Multiprocessor, Distributed Memory Multiprocessor, Flynn's Classification: Single Instruction Single Data (SISD), Single Instruction Multiple Data (SIMD), Multiple Instruction Single Data (MISD), Multiple Instruction Multiple Data (MIMD), Cache Coherence, Message Passing Model, Cluster Computing, Distributed Computing.

Text Books & References :

- Computer System Architecture, M. Morris Mano, Pearson Education India.
- Computer Organization & Architecture, W. Stalling, Pearson Education India.
- Computer Architecture & Organization, J. P. Hayes, McGraw-Hill India.
- Computer System Organization, Naresh Jotwani, Mc Graw Hill, India.
- Computer System Architecture, P. V. S. Rao, PHI India.
- Advanced Computer Architecture, Rajiv Chopra, S. Chand India.
- Computer Organization & Architecture, Lalit K. Arora, Anjali Arora, S. K. Kataria & Sons, India.
- Computer Fundamentals Architecture & Organization, B Ram, Sanjay Kumar, New Age International, India.



SUBJECT CODE /NAME	L	T	P	Credit
CS03TPC01/ Digital logic & Design	3	1	0	4

UNIT-I BINARY SYSTEM

Binary Number , Number Base conversion , Octal and Hexadecimal Numbers Complements, Binary Codes Binary Storage and Registers , Binary Logic , Integrated Circuits

BOOLEAN ALGEBRA AND LOGIC GATES:

Basic Definitions Axiomatic Definition of Boolean algebra .Basic Theorems and Properties of Boolean algebra Boolean Functions Canonical and Standard Forms .Other Logic Operations Digital Logic Gates . IC Digital Logic Families , NAND, NOR, EOR gates.

UNIT II BOOLEAN FUNCTIONS COMBINATION LOGIC

The map method Two and Three Variable Maps, Four Variable Map Product of sums Simplification, NAND and NOR implementation, Don't Care Conditions, The Tabulation Method

COMBINATIONAL LOGIC Introduction, Design procedure Adders, Sub tractors .Code Conversion, Analysis Equivalence Functions

UNIT III COMBINATIONAL LOGIC WITH MSI AND LSI

Introduction Binary Parallel Adder, Decimal, Adder, Magnitude Comparator, Decoders, Multiplexers, Read – Only Memory (ROM), Programmable Logic Array (PLA) Concluding Remarks

UNIT IV SEQUENTIAL LOGIC

Introduction, Flip –Flops, triggering of Flips –Flops, Analysis of Clocked Sequential Circuits, State Reduction and Assignment. Flip –Flop Excitation Tables Design Procedure. Design of Counters, Design with State Equations.

UNIT V REGISTERS, COUNTERS, MEMORY UNIT & FPGA PROGRAMING

Introduction, Registers, shift Registers .Ripple Counters, Synchronous Counters. Timing Sequences, The Memory Unit Examples of Random Access Memories, FPGA: Introduction, FPGA Programming

Text Books & References :

- Digital Logic & Computer Design PHI M Mano
- Switching Circuit & Finite automata –ZVI Kohavi (TMH)
- Fletcher W.I.: An engineering approach to Digital design PHI



SUBJECT CODE /NAME	L	T	P	Credit
CS03TPC02/ IT workshop (C++ /python)	3	1	0	4

Unit 1 : Abstract data types and programming environment.

TC++ Environment, variables, Compilation and Linking steps, functions and parameters
Object identity, concept of Classes. arrays, control statements. C++ in different platform forms
DOSBOX etc.

Unit 2 : Object-oriented programming

Programming using Class and objects, Encapsulation, Constructors, Destructors ,Copy
constructor ,memory management operators.

Unit 3: Advance concepts of Object-oriented programming

Pointers, Polymorphism operator and function overloading, Inheritance in object oriented design,
Brief concepts of Aggregation ,Generalization, Specification. Design concepts Flowchart , Decision
table

Unit 4:File handling

Streaming and File input and output handling

Unit 5 : Introduction to Research tool

Introduction of Python Programming , applications of python for research ,Programming
Environment, Data representation, Elementary Basic programming in python.

Text books & References:

1. Object Oriented Programming with C++ by E Balaguruswami, TMH
2. Object Oriented Programming with C++ by Robert Lafore, Waite Group
3. Introduction to python by Bill Luboveni by O'Reilly
4. Object Oriented Programming with C++ by M P Bhawe S,A. Patekar, Pearson Education
5. The Complete reference by Herbit Schildt,Mc Graw Hill
6. The C++ Programming Language,Bajanstroustrup ,Addition Wesley
7. C++ premier by F.B. Lippman, Addition Wesley
8. Machine Learning Tom M. Michell,Mc Graw Hill ,Indian addition
9. Applied Machine Learning by M. Gopal ,McGraw Hill Education



SUBJECT CODE /NAME	L	T	P	Credit
CS03TPCO3/ Computer Network	3	1	0	4

UNIT I OVERVIEW OF DATA COMMUNICATION AND NETWORKING:

Introduction; Data communications: components, data representation, direction of data flow (simplex, half duplex, full duplex)

Networks: distributed processing, network criteria, physical structure (type of connection, topology), categories of network (LAN, MAN, WAN); Internet: brief history, internet today; Protocols and standard

Reference models: OSI reference model, TCP/IP reference model, their comparative study

PHYSICAL LAYER:

Overview of data (analog & digital), signal (analog & digital), transmission (analog & digital) & transmission media (guided & non-guided); TDM, FDM, WDM

UNIT-II DATA LINK LAYER:

Types of errors, framing (character and bit stuffing), error detection & correction methods; Flow control; Protocols: Stop & wait ARQ, Go-Back- N ARQ, Selective repeat ARQ

Medium access sub layer: Point to point protocol, token ring, Reservation, polling, concentration; Multiple access protocols: Pure ALOHA, Slotted ALOHA, CSMA, CSMA/CD, FDMA, TDMA, CDMA

UNIT III NETWORK LAYER:

Internetworking & devices: Repeaters, Hubs, Bridges, Switches, Router, Gateway; Addressing: Internet address, classful address, subnetting

Routing: techniques, static vs. dynamic routing, routing table for classful address; Routing algorithms: shortest path algorithm, flooding, distance vector routing, link state routing;

Protocols: ARP, RARP, IP, ICMP, IPV6

UNIT IV TRANSPORT LAYER:

Process to process delivery; UDP; TCP; Congestion control algorithm: Leaky bucket algorithm, Token bucket algorithm, choke packets; Quality of service: techniques to improve Qos.

UNIT V APPLICATION LAYER:

DNS; SMTP, SNMP, FTP, HTTP & WWW;

Security: Cryptography, user authentication, security protocols in internet, Firewalls. Modern topics

Text Books & References :

1. B. A. Forouzan – “Data Communications and Networking (3rd Ed.)” – TMH
2. S. Tanenbaum – “Computer Networks (4th Ed.)” – Pearson Education/PHI
3. W. Stallings – “Data and Computer Communications (5th Ed.)” – PHI
4. & Akhtar, Network for Computer Scientists & Engineers, OUP
5. Kurose and Rose – “Computer Networking -A top down approach featuring the internet” – Pearson Education
6. Zheng Comer – “Internetworking with TCP/IP, vol. 1, 2, 3(4 th Ed.)” – Pearson Education/PHI



SUBJECT CODE /NAME	L	T	P	Credit
CS03TBS05/ Mathematics III (Numerical Methods)	3	1	0	4

UNIT- I Introduction of Errors and their Analysis, types of errors, numerical problems on error analysis, curve fitting: method of least squares, fitting of exponential curves $y = ae^{bx}$; fitting of the curve $y = ab^x$, fitting of the curve $y = ax^b$. Method of moments

UNIT- II Numerical Solution of Algebraic and Transcendental Equations: Graphical method bisection Method, Secant Method, Regula-falsi Method, Newton Raphson Method, Solution of a system of simultaneous linear algebraic Equations Direct methods: Gauss elimination Method, Gauss Jordan method, Iterative methods Jacobi Iterative Method, Gauss Seidel Iterative method.

UNIT- III The Calculus of Finite Differences: Finite differences, Difference formula, operators and relation between operators. Inverse Operator, Interpolation with equal intervals: - Newton's forward and backward interpolation formula. Interpolation with Unequal intervals: - Lagrange's interpolation Newton's difference formula, inverse interpolation.

UNIT- IV Numerical Differentiation and Integration: - Numerical Differentiation Newton's forward and Backward difference interpolation formula. Maxima and Minima of a Tabulated function, Numerical Integration :-Trapezoidal rule, Simpson's (1/3) rd and (3/8) th rule, Boole's rule, weddle rule.
Difference Equations: Definition, order and degree of a difference equation, Linear difference equations, Difference equations reducible to Linear form, simultaneous difference equations with constant coefficients.

UNIT- V Numerical solution of ordinary differential equation : Taylor series method, Euler's method, Modified Euler method Runge's method Runge-Kutta method, numerical method for solution of partial differential equations: General linear partial differential equation. Laplace equation and Poisson equation.

Books Recommended :

1. JAIN & IYNGAR Numerical Methods for Scientific and Engineering Computations.
2. RAO G.S. Numerical Analysis.
3. Grewal B S Numerical Methods In Engineering and Science.
4. Das K K Advance Engineering Methods.
5. Rajaraman V Computer Oriented Numerical Methods
6. P. Kandasamy K. Thilagavathy, K. Gunavathi, Numerical Methods, S. Chand & Company, 2nd Edition, Reprint 2012.
7. S. S. Sastry, Introduction methods of Numerical Analysis, PHI, 4th Edition, 2005.
8. Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.



SUBJECT CODE /NAME	L	T	P	Credit
CS04TPC04/ Discrete Mathematics	3	1	0	4

Module 1:

Sets, Relation and Function: Operations and Laws of Sets, Cartesian Products, Binary Relation, Partial Ordering Relation, Equivalence Relation, Image of a Set, Bijective functions, Inverse and Composite Function, Size of a Set, Finite and infinite Sets, Countable and uncountable Sets, Cantor's diagonal argument and The Power Set theorem, Schroeder-Bernstein theorem.

Module 2:

Basic counting techniques-inclusion and exclusion, pigeon-hole principle, permutation and combination. Principle of Mathematical Induction, The Well-Ordering Principle, Recursive definition, The Division algorithm: Prime Numbers, The Greatest Common Divisor, Euclidean Algorithm, The Fundamental Theorem of Arithmetic.

Module 3:

Propositional Logic: Basic Connectives and Truth Tables, Logical Equivalence, The Laws of Logic, Logical Implication, Rules of Inference, The use of Quantifiers.

Proof Techniques: Some Terminology, Proof Methods and Strategies, Forward Proof, Proof by Contradiction, Proof by Contraposition, Proof of Necessity and Sufficiency.

Module 4:

Algebraic Structures and Morphism: Algebraic Structures with one Binary Operation, Semi Groups, Monoids, Groups, Congruence Relation and Quotient Structures, Free and Cyclic Monoids and Groups, Permutation Groups, Substructures, Normal Subgroups, Algebraic Structures with two Binary Operation, Rings, Integral Domain and Fields. Boolean Algebra and Boolean Ring, Identities of Boolean Algebra, Duality, Representation of Boolean Function, Disjunctive and Conjunctive Normal Form

Module 5:

Graphs and Trees: Graphs and their properties, Degree, Connectivity, Path, Cycle, Sub Graph, Isomorphism, Eulerian and Hamiltonian Walks, Graph Colouring, Colouring maps and Planar Graphs, Four colour conjecture, trees and rooted trees, binary trees.

Suggested books :

1. Kenneth H. Rosen, Discrete Mathematics and its Applications, Tata McGraw - Hill
2. Susanna S. Epp, Discrete Mathematics with Applications, 4th edition, Wadsworth Publishing Co. Inc.
3. C L Liu and D P Mohapatra, Elements of Discrete Mathematics A Computer Oriented Approach, 3rd Edition by, Tata McGraw - Hill.

Text Books & References :

1. J.P. Tremblay and R. Manohar, Discrete Mathematical Structure and It's Application to Computer Science", TMG Edition, TataMcgraw-Hill
2. Norman L. Biggs, Discrete Mathematics, 2nd Edition, Oxford University Press. Schaum's Outlines Series, Seymour Lipschutz, Marc Lipson,
3. Discrete Mathematics, Tata McGraw - Hill



SUBJECT CODE /NAME	L	T	P	Credit
CS04TES04/ Electronic Device & Circuits	3	0	0	3

UNIT –I JUNCTION DIODE AND ITS APPLICATION:

Properties of P-N Junction, Open Circuited P-N Junction, Current component of PN Diode, V-I Characteristics, Temperature dependence of V-I Characteristics, Diode resistance, Diode as a rectifier-Half wave & Full wave rectifier, Clipper, Clamper.

UNIT –II BIPOLAR JUNCTION TRANSISTOR AND FET:

Introduction to Bipolar Junction Transistor, Transistor current components. Transistor as an amplifier, Transistor construction, Transistor Circuit Configuration (Common Base, Common Emitter, Common Collector) and Characteristics CE current gain, Analytical expression for transistor characteristics. Introduction to JFET, MOSFET, V-I and Transfer characteristics of JFET.

UNIT – III LOW FREQUENCY TRANSISTOR AMPLIFIER:

Graphical Analysis of CE amplifier, h-parameter Models, Transistor hybrid model, Analysis of Transistor amplifier using H-Parameter for CB, CE, CC configurations, Comparison of Transistor Amplifier Configuration, Darlington Pair.

HIGH FREQUENCY: CE hybrid-pi model: Validity and parameter Variation, Current Gain with Resistive load, frequency response of a single stage CE Amplifier, Gain-Bandwidth product.

UNIT-IV FEEDBACK AMPLIFIER:

Classification of feedback amplifier, Feedback concept, Properties of feedback amplifier, Effect of feedback on gain and impedance, Emitter and Source follower.

OSCILLATOR: Barkhausen criteria, Wien bridge, Tuned, Hartley, Colpitt and RC Phase shift oscillators.

UNIT –V OPERATIONAL AMPLIFIERS:

OPAMP Symbol and terminal characteristics, Block Schematic of OPAMP, Ideal OPAMP Characteristics, Practical OPAMP Characteristics, Inverting Amplifier, Non-Inverting Amplifier, Voltage Follower, Adder, Subtractor, Comparator, Integrator, Differentiator, IC Timer-555, Introduction to Multivibrators, Monostable, Bistable, Astable Multivibrator.

Text Books & References :

- Integrated Electronics: Analog & Digital Circuit Systems – Jacob Millman & Halkias, TMH.
- Electronic Devices and Circuit Theory – Boylestad & Nashelsky, 8th Ed. PHI.
- Electronic Devices & Circuits – Allen Mottershead, PHI



SUBJECT CODE /NAME	L	T	P	Credit
CS04TPC05/ Operating System	3	1	-	4

UNIT I

Introduction to Operating System objective and function . system components system services , system structure ,batch interactive , time -Sharing and real time operating system ,Protection. The introduction of window NT,DOS, Window 07, Unix ,Linux (Red hat)

UNIT II

Concurrent Process : Process concepts , principal of concurrency . the producer consumer problem , the critical section problem , semaphore, classical problem in concurrency , inter process communication , process generation , process scheduling .

UNIT III

CPU Scheduling : scheduling concepts , performance criteria scheduling algorithms. algorithm evaluation , multiprocessor scheduling .

I/O management and Disk scheduling I/O devices and organization of the I/O functions. I/O buffering disk I/O operating system design issues .

UNIT IV

Dead Locks system models , deadlock characterization , prevention , avoidance and detection recovery from deadlock , combined approach.

UNIT V

Memory Management : Base machine , Residence monitor , multiprogramming with fixed partition , multiprogramming with variable partitions, multiple base register , paging , segmentation , paging segmentation, virtual memory concepts , demand paging performance , page replacement algorithms ; allocation of frames, thrashing , cache memory organization impact on performance .

Text Books & References :

1. Milenkovic M. , "Operating System concepts " , MGH
2. Tanenbaum A. S. "Operating System design and implementation " , PHI
3. Silberschartz A.and Patterson J.I. , " Operating system concepts " , Wisley.
4. Stilling William " Operating System " , Maxwell McMillan International Edition 1992.
5. Dectel H.N. , "An introduction to operating system " , Addison Wisley.



SUBJECT CODE /NAME	L	T	P	Credit
CS04TPC06/ Data Structure & Algorithms	3	1	-	4

UNIT I: String algorithms, pattern search and editing, Arrays algorithms, development simple examples of algorithm development, complexity, Divided & conquer, binary search, selection sort, insertion sort, merge sort, quick sort complexity of sorting.

UNIT II: Linear list: Stacks, application of Stacks, arithmetic notations, recursion, queues and circular queues, Linked list definition, insertion and deletion of nodes, circular and doubly linked list, Header nodes.

UNIT III: Trees, AVL trees, Threaded trees, Heap sort, B-tress.

UNIT IV: Graph and representation: graph algorithms, optimization and Greedy methods, minimum spanning tree, shortest path, DFS, BFS search, examples of backtracking sets UNION and FIND operations tables and information retrievals, hashing.

UNIT V: Files: File organization, sequential file, direct file organization, index sequential file organization, Data storage and management.

Text Books & References :

1. Data Structures and Algorithm Analysis in C++, 2/e by Mark Allen Weiss, Pearson Education • Wirth Niclus, "Algorithm + Data Structure = Programs " PHI
2. Horwitz E. and Sahani S. "Fundamentals and Data Structure ", Computer Science Press.
3. Knuth D. "Threat of Computer Programming ", Vol 1-2 Addison - Wesley
4. Aho A.V.Hopcraft and Ullman J.E. "Data Structure and Algorithms" addision Wesley".
5. Tanonbaum, A. M. and Augenstein, M.J. "Data Structure with Pascal" PHI.
6. Trambley and Sorenson "Data Structure using Pascal", MGH.
7. Stubbs D. "Data Structure with Abstract Data Type and Modula 2", Brooks & Cole Publication Comp.



SUBJECT CODE /NAME	L	T	P	Credit
CS04TPC07/ System Software	3	1	-	4

UNIT I

Machine architecture, CPU Machine Architecture, Simplified Instruction Computer(SIC),SIC/XE, Traditional CISC Machines, VAX Architecture, Pentium Pro Machine Architecture, RISC Architecture, instruction set, addressing modes, Type of addressing modes with example Programming review of syntax of C with emphasis on features like pointers, bit operations.

UNIT II

DOS: Introduction to interrupts, software interrupts, Hardware interrupt, internal structure of DOS, COM & EXE program's BIOS memory resident programs, Running batch files.

UNIT III

Assemblers, Types of Assembler, PASS-I Assembler, PASS-II Assembler, Cross assemblers, two assembler design data structure and algorithms.

UNIT IV

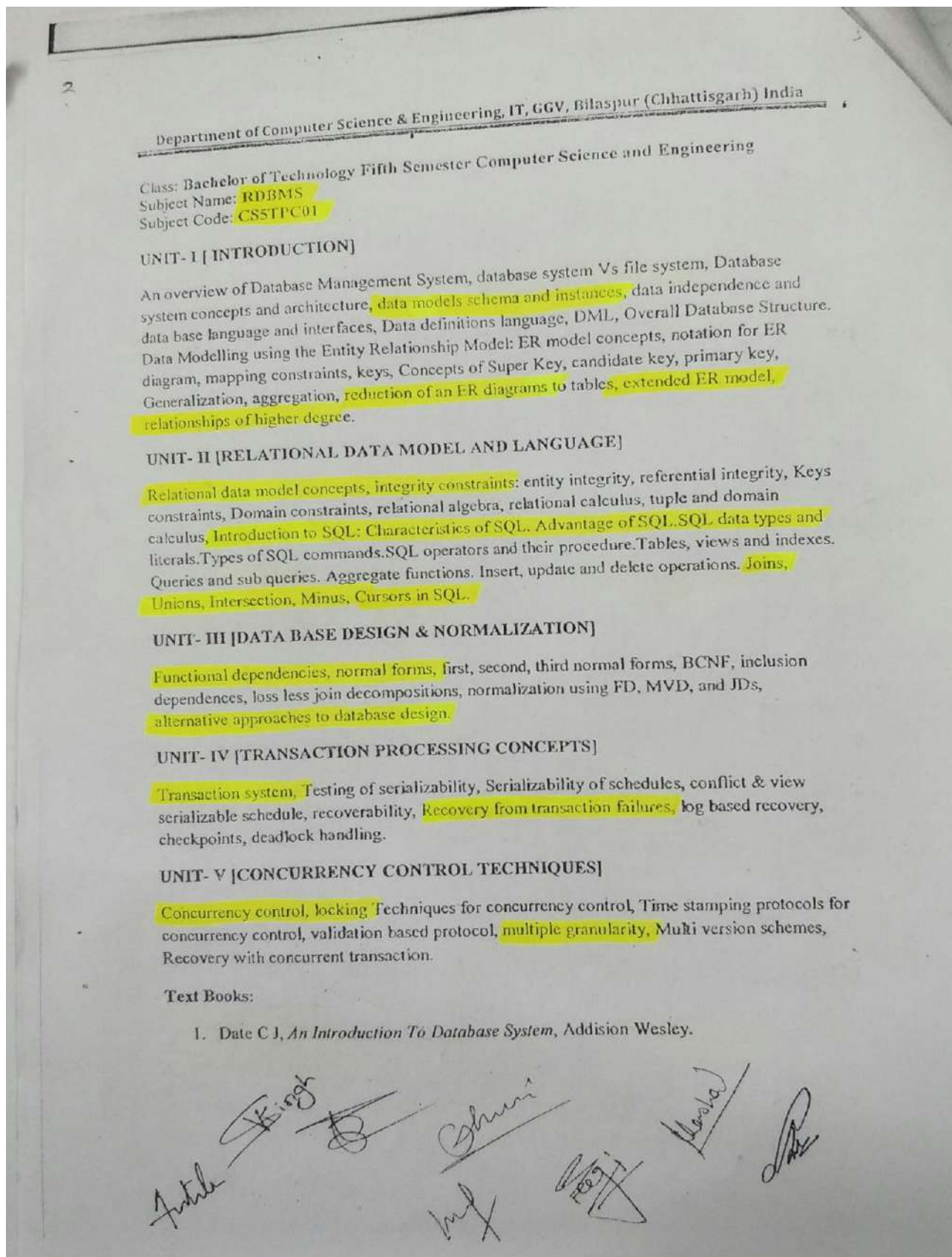
Macro processors: Definitions, nested macro definitions, macro expansion and conditional macro expansion.

UNIT V

Introduction of Linker, Loader, Types of Loader, loading and relocation, static and dynamic linking, Editors, Types of Editors, Debuggers, Programming environments.

Text Books & References :

1. System Software : An Introduction to Systems Programming, 3/e by Leland L. Beck, Pearson Education
2. Donovan J. J. "System Programming ", TMH
3. Dhamdhare D.M. " Introduction to system software's", TMH 1986
4. Michael Fischer , " PC System Programming ", Abacus.
5. Cooper Mullish, " The Sprit of C, An Introduction to modern programming ", Jaico publication New Delhi 1987.
6. Dhamdhare " System Programming And Operating System ", TMH
7. Gottfried , " Programming with C, Schaum Series ", TMGH.





Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Fifth Semester Computer Science and Engineering
Subject Name: Visual Basic.NET
Subject Code: CS5TPE01

UNIT-I

Introduction to .NET, .NET Framework features & architecture, CLR, Common Type System, MSIL, Metadata, Assemblies : Public and Private. Introduction to visual studio, Project basics, types of project in .Net, IDE of VB.NET- Menu bar, Toolbar, Solution Explorer, Toolbox, Properties Window, Form Designer, Output Window, Object Browser.

UNIT-II

The VB.NET Language- Variables -Declaring variables, Data Type of variables, Forcing variables declarations, Scope & lifetime of a variable, Constants, Arrays, types of array, control array, Collections, Subroutines, Functions. Control flow statements: conditional statement, loop statement. MsgBox & Inputbox.

UNIT - III

Working with Forms : Loading, showing and hiding forms, controlling One form within another. GUI Programming with Windows Form: Textbox, Label, Button, Listbox, Combobox, Checkbox, PictureBox, RadioButton, Panel, scroll bar, Timer Properties, Methods and events. Dialog Control: OpenFileDialog, SaveFileDialog, FontDialog, ColorDialog, PrintDialog. Link Label.

UNIT-IV

Object oriented Programming: Classes & objects, fields Properties, Methods & Events, constructor, inheritance. Access Specifiers: Public Private, Protected. Overloading and overriding, My Base & My class keywords, Interface, Polymorphism: Interface based polymorphism and Inheritance based polymorphism

UNIT-V

Database programming with ADO.NET - Overview of ADO, from ADO to ADO.NET, Accessing Data using Server Explorer. Creating Connection, Command, Data Adapter and Data Set with OLEDB and SQLDB. Display Data on data bound controls, display data on data grid.
Generate Reports Using CrystalReportViewer.

Text and Reference Books:

1. Stevenholzner, VB.NET Programming Black Book, Dreamtech publication.
2. Evangelospetroustos, Mastering VB.NET, BPB publications.
3. Introduction to .NET framework, Wrox publication.
4. msdn.microsoft.com/net/

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Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Fifth Semester Computer Science and Engineering
Subject Name: Parallel Computing
Subject Code: CS5TPE02

UNIT I [INTRODUCTION OF PARALLELISM]

Introduction -parallelism in Uniprocessor systems, Principles of Scalable Performance, architectural classification schemes, SISD, SIMD, MISD, MIMD architectures, multiprocessor and multicomputer, UMA, NUMA, COMA, NORMA model.

UNIT II [PARALLEL MODELS & INTERCONNECTION NETWORK]

System Interconnect architecture - static, dynamic, multistage interconnection networks, design considerations throughputs, delay, blocking and non-blocking properties interconnected memory organization - C-Access, S-Access, C-S access.

UNIT III [PIPELINE & VECTOR PROCESSING]

Principal of Pipelining - Over lapped parallelism, principal of Liner pipelining processor, General pipelining and reservation tables, arithmetic pipelining, Design of pipeline Instruction units, arithmetic pipelining design example, hazard detection and resolution, JOB sequencing and collision prevention, vector processing function organization of instructions in IBM 360/91.

UNIT IV [ADVANCED PROCESSOR AND PARALLELISM]

Advanced processor technology - RISC & CISC computers, super scalar architecture, principles of multithreading, multithreaded architectures of MP systems. Context switching policies, shared variables, locks, semaphores, monitor, multitasking and Cray multiprocessor.

UNIT V [MULTIPROCESSOR ARCHITECTURE AND PROGRAMMING]

CPU parallelism, GPU parallelism- program, Exploiting parallelism in programme- multidimensional arrays, directed acyclic graphs, distance and direction vectors, data flow computer and data flow graphs.

Text Books:

1. Kai Hwang and Briggs, *Computer Architecture & Parallel processing*, MGH.
2. K. Hwang, *Advanced Computer Architecture with Parallel Programming*, MGH.

Reference Books:

1. Rajaraman & Siva Ram Murthy, *Parallel Computers: Arch. & Prog.*, PHI.
2. Michael J Quinn, *Parallel computing- Theory and practice*, Mc-Graw Hill.

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Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Fifth Semester Computer Science and Engineering
Subject Name: Management Information System
Subject Code: CS5TOE01

UNIT I

Introduction of Information System, Fundamentals of Information System, Strategic Role of Information in Organization and Management, Three dimensions of Information System, Information System and Organization, Business Process Re-Engineering, Traditional and Computer based information system.

UNIT II

Integration of Information, Types of Decision making in Organization, Decision Making Process, Models and Decision Support, Decision in business Areas, Strategic Analysis.

UNIT III

Information System Planning, Types of Controlling Information System, Development of MIS Methodology and Tools/Techniques for Systematic Identification, Evaluation, Modification of MIS, Information System Success and Failure Implementation.

UNIT IV

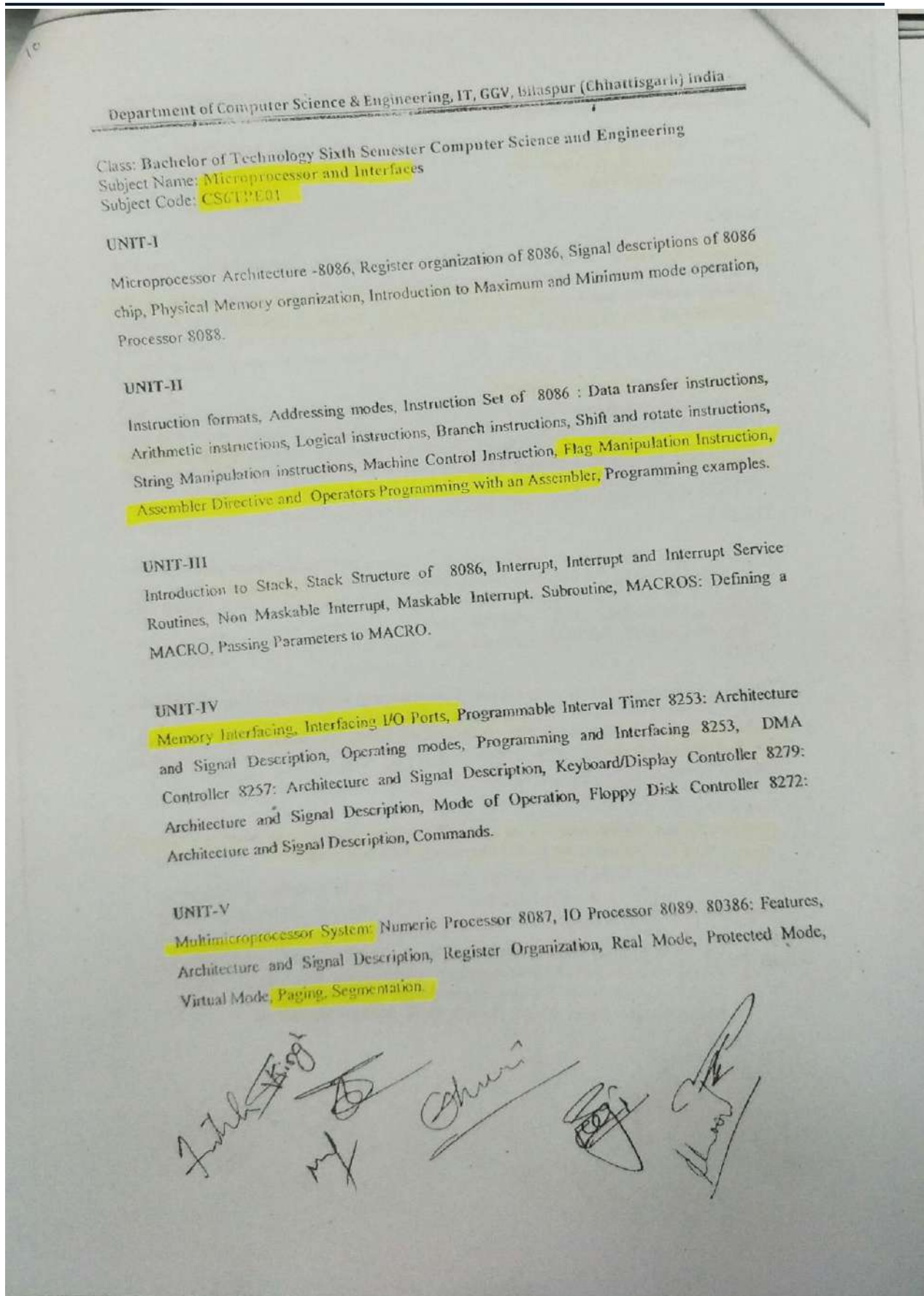
Information System for Business Operations: Cross Functional Information System, A study of major Financial, Production, Human Resource Information System and Marketing Information System.

UNIT V

Management of Information System and End - User Computing, Security and Ethical issues of Information System, Major issues in Information System, Auditing of Information System.

Reference Books:

1. Gerald V. Post and David L. Anderson, *Management Information System: Solving Business Problems with Information Technology*, Tata McGraw - Hill Edition.
2. James A. O'Brien, *Management Information System: Managing Information Technology in the Internet worked Enterprise*, Tata McGraw -Hill Edition.
3. Kenneth C. Laudon and Jane Price Loudon, *Management Information System: A Contemporary Perspective*, Maxwell Macmillan International Editions.





Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Sixth Semester Computer Science and Engineering
Subject Name: Software Engineering
Subject Code: CS6TPE02

UNIT-1

Software Engineering - What is software, Evolution of Software, Characteristics of software, Types of Software, Applications of software, Layered Technology, Software Process Models - Linear Sequential model, Prototype model, RAD model, Incremental model, Spiral Model, Component Based Development Model.

UNIT-2

MANAGING SOFTWARE PROJECT

The Management Spectrum- People, Product, Process, Project, Software Process and Project Metrics - Measures and Metrics, Software Measurement- Size Oriented Metrics, Function Oriented Metrics, Metrics for Quality- Overview, Measuring Quality, DRE, Software Requirement Specification- Problem Analysis, Requirement Specification, Validation and verification, The Make /Buy Decision.

UNIT-3

System Design - Introduction, design principles, Problem partitioning, abstraction, top-down and bottom-up design, Low level Design- Modularization, Structure Chart, Flow chart, Functional versus Object oriented approach, design specification, Design verification, monitoring and control.

UNIT-4

Coding: Top-down and bottom-up structured programming, information hiding, programming style, internal documentation, verification, monitoring and control.
Software testing - Software Testing fundamentals, white box testing, Basis path testing, Cyclomatic Complexity, A strategic Issues, Unit testing, Integration testing, validation testing, System Testing.

UNIT 5

Software Project Management - Cost estimation, project scheduling, Software configuration management, Quality assurance, Project Monitoring, Risk management.

Reference Books:

1. Pressman, *Software Engineering*.
2. Pankaj Jalote, *Software Engineering*.
3. Shaum's Outline Series, *Software Engineering*.
4. Bharat Bhushan Agrawal, Sumit Prakash Tayal, *Software Engineering*.

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Department of Computer Science & Engineering, IT, CGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Sixth Semester Computer Science and Engineering
Subject Name: Computer Graphics
Subject Code: CS6TOE01

UNIT I

Line Generation Points, lines, Planes Vector, pixels and frame buffers, Vector and character generation. Graphics Primitives, Display devices, Primitive operation, Display- file structure, Display control text.

UNIT II

Polygons: Polygons representation, Entering polygons, Filling Polygons. Transformation: Matrices Transformation, transformation routines Display procedures.

UNIT III

Segments: Segments table, Creating Deleting and renaming a segment Visibility, Image transformation. Windowing and Clipping: Viewing transforming, Clipping, Generalized clipping, multiple windowing.

UNIT IV

Three Dimensions: 3-D Geometry Primitives, Transformation, Projection, Clipping, Hidden line and Surfaces Back-face Removal Algorithms, Hidden line methods.

UNIT V

Rendering and Illumination: Introduction to curve generation. Bezier, Hermit and B-spline algorithms and their comparisons.

Reference book:

1. Hearn Baker, *Computer Graphics*, PHI.
2. Rogers, *Procedural Elements of Computer Graphics*, McGraw- Hill.
3. Newman & Sproule, *Principles of Interactive Computer Graphics*, MGH.
4. Harringtons S., *Computer Graphics A Programming Approach*, MGH.
5. Rogers & Adams, *Mathematical Elements of Computers Graphics*, MGH.
6. Henry Baper, *Computer Graphics*.

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Department of Computer Science & Engineering, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Seventh Semester Computer Science and Engineering
Subject Name: Compiler Design
Subject Code: CSTTPO01

UNIT-I

Overview of translation process, Definition, Phases of Compiler, Lexical analysis: Introduction, Functions of lexical Analysis, automatic generation of lexical analyzers.

UNIT-II

Parsing theory: Introduction, Difference between Top Down and bottom up parses. Different Types of Parsers : Predictive Parser, Shift-Reduce Parser, LR Parsers(SLR, CLR, LALR), Operator Precedence Parser Automatic generation of parsers.

UNIT-III

Intermediate code generation: Different intermediate forms: Syntax tree , TAC , Quadruples, Triples, Indirect Triples, Syntax directed translation mechanism and attributed definition.
Code Optimization: Global data flow analyses, A few selected optimizations like constant sub expression removal, loop invariant code motion, strength reduction etc.

UNIT-IV

Code generation: DAG, Machine model, order of evaluation, registers allocation and code selection, Code generation algorithm.

UNIT-V

Run time theory management: static memory allocation and stack based memory allocation schemes. Symbol table management.

References:

1. A.V.Aho, Ravi Sethi, J.D.Ullman, *Compilers tools and Techniques*, Addison Wesley.
2. D.M.Dhamdhere, *Compiler Construction-Principles and practice*, Macmillan, India.
3. Tremblay J.P. and Sorenson, P.G. *the theory and practice of compiler writing*, McGraw Hill.
4. Waite W.N. and Goos G., *Compiler construction*, Springer Verlag.
5. Gulshan Goyal, *Compiler Design*, Sun India publication.
6. Anamika Jain, *Compiler Design*.

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Class: Bachelor of Technology Seventh Semester Computer Science and Engineering
Subject Name: Artificial Intelligence
Subject Code: CS7TPC02

UNIT-I

Introduction of Artificial Intelligence(AI), Difference between Intelligence and Artificial Intelligence, Definitions of AI, Strong AI and Weak AI, Application areas of AI, Comparison of Conventional and AI Computing, History of AI, Turing Test, Branches of AI, Intelligent Agents, State Space Representation, Production System, Heuristic Search, Search Methods (Uninformed Search and Informed Search), Breadth First Search, Depth First Search, Difference between Breadth First Search and Depth First Search, Hill Climbing, Best First Search.

Unit-II

Role of Knowledge Representation in AI, Types of Knowledge, Properties of Knowledge Representation System, Categories of Knowledge Representation Scheme, First Order Predicate Calculus, Well Formed Formula in Predicate Logic, Conversion to Clausal Form, Resolution in Predicate Logic, Semantic Nets, Properties of Semantic Nets, Frames, Scripts, Advantages and Disadvantages of Scripts.

Unit-III

Introduction of Expert System, Comparison between Human Expert and Expert System, Comparison between Expert System and Software System, Difference between Knowledgebase and Database, Basic Components of an Expert System, Characteristics of Expert System, Life Cycle Development of Expert System, Advantages of Expert System, Limitation of Expert System, Expert System Tools, Existing Expert Systems (DENDRAL and MYCIN).

Unit-IV

Introduction to LISP : Syntax and Numeric Functions, Working with GNU CLISP; Basic Data Objects in GNU CLISP, Basic List Manipulation Functions in GNU CLISP (setq, car, cdr, cons, list, append, last, member, reverse), User Defined Functions in GNU CLISP, Predicates (atom, equal, evenp, numberp, oddp, zerop, >=, <=, listp, null) and Conditionals (cond and if) in GNU CLISP, Logical Functions (not, or, and) in GNU CLISP, Input / Output and Local Variables (read, print, princ, terpri, format, let, prog) in GNU CLISP, Recursion and Iteration(do) in GNU CLISP, Arrays in GNU CLISP.

Unit-V

Introduction to PROLOG, Term, Ground Term, Function, Predicate, Features of PROLOG, Program Clause, Unit Clause, Logic Program, Goal Clause, Empty Clause, Simple Query, Conjunctive Query, Structure of PROLOG Program, Working with SWI-Prolog, General

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Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Syntax of PROLOG, Execution of a Query in Logic Program (Ground Query and Non-Ground Query), Law of Universal modus ponens, Ground Reduction, PROLOG Control Strategy, Search Tree and Proof Tree, Relational and Arithmetic Operators, Recursion in PROLOG, Lists manipulation in PROLOG, Iterative programming in PROLOG.

Recommended books:

Text Book:

1. E. Rich and K. Knight, *Artificial Intelligence*, Forty Sixth Edition, Tata McGrawHill, 2007.
2. D.W. Patterson, *Introduction to Artificial Intelligence and Expert Systems*, Tenth Edition, Prentice Hall of India, 2001.
3. S. Kaushik, *Logic and Prolog Programming*, New Age International Limited, 2006.

Other Reference:

1. www.wikipedia.org
2. www.tutorialspoint.com

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Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Seventh Semester Computer Science and Engineering
Subject Name: Data Mining
Subject Code: CS7TPE01

UNIT-I

Data Ware Housing :- Introduction, Multidimensional data model, OLAP Operation , Warehouse schema ,Data Ware Housing Architecture, Warehouse Server, Metadata , OLAP engine. Data Mining:- Introduction, KDD Vs. Data mining, DBMS Vs DM , DM Techniques , Other mining problem , Issues & Challenges in DM , DM Application Areas.

UNIT-II

Association rules: -Introduction, methods to discover association rules, A Priori Algorithm, Partition Algorithm, Pincer-Search algorithm , Dynamic Item set counting algorithm , FP-tree Growth algorithm , Incremental algorithm, Border algorithm.

UNIT-III

Clustering Techniques :- Introduction , clustering paradigms , partitioning algorithms, k-Medoid Algorithm, CLARA ,CLARANS , Hierarchical clustering , DBSCAN , BIRCH, CURE, Categorical clustering algorithms , STIRR, ROCK , CACTUS.

UNIT -IV

Decision Trees:-Introduction, Tree construction principal , Best split splitting indices, splitting criteria , Decision tree construction algorithm, CART, ID3, C4.5 , CHAID , Decision tree construction with presorting , Rainforest , CLOUDS, BOAT .

UNIT-V

Web Mining: - Web mining, Web content mining, Web structure mining, Web usage mining, Textmining, Episode rule discovery for texts, Hierarchy of categories, text clustering.

Books & References:-

1. Arun K Pujari , *Data Mining techniques*, Universities press.
2. Jiaweihan , Michelinekamber , *Data Mining concepts & techniques*, Morgan Kaufmann publisher Elsevier India.
3. Cios , Pedrycz , swiniarski, *Data Mining methods for knowledge Discovery*, Kluwer academic publishers London.



Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Seventh Semester Computer Science and Engineering
Subject Name: **Wireless Sensor Network**
Subject Code: CS7TPE02

UNIT- I

Wireless Sensor Network: Introduction, Architecture, **Hardware and Software used in Wireless Sensor Network.**

UNIT- II

Sensor network application: Motion monitoring, Environmental monitoring, Generic Architecture, Sensor network Evolution.

UNIT- III

Wireless Sensor Network : Design , Goals and Issues , Sensor deployment, Scheduling and coverage issues, self-configuration and topology control, Querying, data collection and processing, Collaborative information processing and group connectivity.

UNIT- IV

Wireless Sensor Routing Protocols: Data Centric, Hierarchical, Location based, Energy efficient routing

UNIT- V

Sensor Network Challenges- Miniaturization, power management, scalability, remote management, usability, **standardization and security**, System Challenges- **Tiny OS**, Network Sensor Platforms.

Books & References:-

1. Robert Faludi Binding , *Building Wireless Sensor Networks* , Paperback Publisher: O'reilly.
2. Zhao Feng, Guibas Leonidas, *Wireless Sensor Networks*, Binding: Paperback Publisher: Elsevier India.
3. C. S Raghavendra, Krishna M. Sivalingam, Taieb Znati , *Wireless Sensor Networks*, Binding: Paperback Publisher: Springer/bsp Books.



Class: Bachelor of Technology Seventh Semester Computer Science and Engineering
Subject Name: Web Technologies
Subject Code: CS7TOE01

UNIT-I

Fundamentals of Web, History of the Web, Growth of the Web in post decade, Web function. Security aspects on the web, Computational features encompassing the Web. Working Web Browsers, concepts of search Engines, Searching the Web, Web Servers.

UNIT-II

Internet: - Networks, Client & Server, WWW, URL, HTTP, Internet requirements, Internet Services, Internet Java Script introduction, operators, statements, loops, object manipulation, function, objects, events handler, always, events.

UNIT-III

HTML: - Introduction, cascading style sheets, content positioning HTML content, Downloadable fonts, using Java Script with positioned content, Layer object, Handling events using localized scripts, Animating images, VB script, Introduction, Adding VB script to Web Range, Working with variables, constants, arrays, objects, conditional statements loop statements, Forms.

UNIT-IV

Active Server Page(ASP)Introduction , Its Internet Information System , A authentication , Basic authentication , NT challenge response , active server page, asp objects , server objects , file system objects , session ,accessing database with an ASP page, create an ODBC ADO connection object, common methods & Properties events , collections ADO record set object.

UNIT-V

XML :- Introduction, TO XML ,XML schemas ,DOM structure model, using XML queries. Building a path , sharing functions. Introduction of personal home page (PHP) design.

References:

1. Achyut S Goldbole and atul khute, *Web Technology*, Tata McGraw Hill.
2. Gopalan NP Akilandeswari, *Web Technology : A developer's perspective* , PHI.
3. C Xavier, *Web Technology & Design*, Tata McGraw Hill.



Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Eighth Semester Computer Science and Engineering
Subject Name: **Network Security**
Subject Code: **CS8TPC01**

UNIT-I

Services, Mechanisms, and Attacks, The OSI Security Architecture, A Model for Network Security, symmetric cipher model, **substitution techniques** Transposition techniques, Rotor machines, Steganography.

UNIT-II

Block ciphers and the Data Encryption Standard, simplified DES, Block cipher principles, The data Encryption Standard, The Strength of DES. Differential and Linear Cryptanalysis, **Block Cipher Design** principles, Block Cipher Modes of Operation, Evaluation Criteria for AES The AES cipher, Triple DES, blowfish, RC5, **RC4 Stream Cipher**,

UNIT-III

Principles of Public-Key Cryptosystems, Public-Key Cryptosystems, Applications for public-Key Cryptosystems, Requirements for public-Key Cryptosystems, Public-Key Cryptosystems, The RAS Algorithm, Computational Aspects, **The Security of RSA**, Key management, Distribution of public keys, **public-Key Distribution of Secret Keys**, **Differ-Hellmann Key Exchange**,

UNIT-IV

Web Security :Web Security Threats, Web Traffic Security Approaches, SSL Architecture, SSL Record Protocol, Change Cipher Spec Protocol, Alert Protocol, Handshake Protocol, Cryptographic Computations, Transport Layer Security, Secure Electronic Transaction,

UNIT V

Intruders: Intrusion Techniques, Intrusion Detection, Audit Records, Statistical Anomaly Detection, Rule-Based Intrusion Detection, The Base-Rate Fallacy, Distributed Intrusion Detection, Honeypots, **Intrusion Detection Exchange Format** Firewall Design principles, Firewall Characteristics, Types of Firewalls, **Firewall Configurations**.

Reference Books :

1. William Stallings, *Cryptography and Network Security*, Principles and Practice.



Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Seventh Semester Computer Science and Engineering
Subject Name: **Digital Image Processing**
Subject Code: **CS7TOE04**

UNIT- I

Introduction to Image Processing: Overview, Digital Image Representation, Types of Image, Image Processing steps, Application. **Digital Imaging Systems:** Overview, Physical Aspects of Image acquisition, sampling, Quantization, Image storage and formats.

UNIT-II

Digital Image Transform: **Types of Image transform**, Basis for transform, Fourier transform, Discrete Cosine transform, sine transform, Walsh transform, Hadamard transform, Haar transform, Slant transform.

UNIT-III

Image Enhancement : Need for Image Enhancement, Image Enhancement operation, Image Enhancement in Spatial Domain, **Histogram based Techniques, Spatial Filtering concept**, Image smoothing and sharpening in spatial Domain and Frequency Domain.

UNIT-IV

Image Restoration: Introduction to Degradation, types of Image Degradation, Noise Modeling, **Image Restoration in presence of Noise:** Mean filters, Geometric mean filter, Median filter, Maximum and Minimum filter, Midpoint filter, Band pass filter. **Image Restoration Technique:** Unconstrained method and constrained method.

UNIT-V

Image Compression: fundamental of Image compression, Compression Algorithm and its types, **lossless compression algorithm and lossy compression algorithm.**

References Books:

1. Gonzalez and Woods, *Digital Image Processing*, Pearson Education.
2. S.Sridhar, *Digital Image Processing*, Oxford University Press.
3. Jayaraman, Esakkirajan and Veerakumar, *Digital Image Processing*, TMH.
4. Anil Jain, *Fundamentals of Digital Image Processing*, PHI Learning.
5. Sonka, Hlavac and Boyle, *Digital Image Processing and Computer Vision*, Cengage Learning.

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Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Eighth Semester Computer Science and Engineering
Subject Name: Enterprise Resource Management
Subject Code: CS8TOE01

UNIT-I

ERP: An Overview, Enterprise - An Overview, Benefits of ERP, ERP-I, ERP-II, Function of Business Organizations: Business Models, Functions and Integrated View of ERP for Accounting Financial Management, Marketing and Sales Management, Manufacturing Managements, Human Resource Management etc., Sales Order Processing.

UNIT-II

Business Functions and Processes, Mainstream, Supportive and Administrative Processes in Enterprise, ERP and Related Technologies- Business Process Reengineering (BPR) Characteristics, Building Steps, Difference Between Business Improvement and BPR, Types of BPR etc. Electronic Commerce, Brief Introduction of Knowledge Based System, AI and Expert System, Networking and Multi Tier Architecture. Data Warehousing, Data Mining, OLAP, SCM.

UNIT-III

Management Information System: MIS, DSS, EIS and ESS, Data & Information, Levels of Management, Characteristics of Information, Information Attributes, Quality Issues of Information Prevention of Misuse of Information, etc.

UNIT-IV

Information and Planning: MRP, MRP-II, Forecasting and it's Varies Aspects, Qualitative and Quantitative Forecasting, Various Methods in Forecasting, Scheduling Like Single Machine/Job Scheduling etc.

UNIT-V

ERP Implementation: Lifecycle, Software Development Life Cycle, Pre-Evaluation Schemes, Post-Implement Issues, Hidden Costs, Implementation Methodology, Vendors, Case Studica.

Text Books

1. Leon Alexis, *Enterprise Resource Planning*, McGraw-Hill.
2. Kenneth C. Laudon, J. P. Laudon, *Management Information Systems*, Pearson Education

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Department of Computer Science & Engineering, IT, GGV, Bilaspur (Chhattisgarh) India

Class: Bachelor of Technology Eighth Semester Computer Science and Engineering
Subject Name: **Soft Computing**
Subject Code: **CS8TPE01**

UNIT-I

Introduction of Soft Computing, Difference between Hard and Soft Computing, Introduction of **Artificial Neural Network (ANN)**, Features of Biological Neural Networks, Biological Neural Network, Performance Comparison of Computer and Biological Neural Network, Historical Development of Neural Network Principles, Benefits of Neural Networks, Basic Elements of Artificial Neural Network, Basic Representation Techniques of Artificial Neural Network (Block Diagram Representation, **Signal Flow Graph, Architectural Graph**), Activation Functions, Network Architectures (**Single-Layer Feed-forward, Multi-Layer Feed-forward and Recurrent Network**), Examples of Artificial Neural Network Systems.

Unit-II

Mendel and McClaren Definition of Learning in the Context of Neural Network, Error Correction Learning, **Hebbian Learning**, Competitive Learning, Supervised and Unsupervised Learning, Some Basic Artificial Neural Network Models: McCulloch-Pitts Model and Rosenblatt's Perceptron Model, Delta Learning Rule, Widrow-Hoff Learning Rule, Construction of Logic Gates (AND, OR, NOR, NAND, NOT) using Artificial Neural Network, XOR Problem, **Tourtzky and Pomerleau solution to the XOR problem**, Backpropagation Algorithm, Multilayer Perceptron, Adaline, Madaline.

Unit-III

Introduction of Fuzzy Logic, Crisp Sets, Operations on Classical Sets, Properties of Crisp Sets, Fuzzy Sets, Membership Function, Fuzzy Set Operations, Properties of Fuzzy Sets, Crisp Relations, Operations on Crisp relations, Fuzzy Relation, Operation on Fuzzy Relations, FAM System Architecture, Similarities and Dissimilarities between Fuzzy Logic and Neural Networks.

Unit-IV

Introduction to Genetic Algorithms(GA), Genetic Algorithms, Flowchart of GA, Some Genetic Representations (Binary Representation, Octal Representation, Hexadecimal Representation), Selection, Genetic Operators, Mutation, Brief Introduction to Evolutionary Programming, Brief Introduction to Swarm Intelligence.

Unit-V

Introduction to Application of ANN, Direct Application (Travelling Salesman Problem), Application Areas (NETtalk, Phonetic Typewriter, Recognition of Handwritten Digits), Neural Truck Backer-Upper Control System, Fuzzy Truck Backer-Upper Control System, Comparison of Fuzzy and Neural Truck Backer-Upper Control Systems.

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